

# Student Learning Plan

## Unit 3: Foundations for Success

### Conflict Resolution and Diversity [Hate Comes Home]

[U3C7L2]



#### **Why this is important:**

While acts of bias such as stereotyping, jokes, labeling and biased comments may seem relatively harmless, they form the foundation for a “Pyramid of Hate” that ultimately can lead to prejudice, discrimination, violence and genocide. In this learning plan you will explore how acts of bias can lead to conflict and how confronting bias can help to avoid violence.



#### **What you will learn to do:**

*(Competency)*

Develop strategies for resolving conflict in a diverse, multi-cultural setting

#### **Linked Core Abilities**

D. Do your share as a good citizen in your school, community, country, and the world

E. Treat self and others with respect



#### **How you will know when you are succeeding:**

You will demonstrate your knowledge and skill:

- by applying strategies to confront bias to a situation in your life in a written reflection

Your performance will be successful when:

- you describe a situation where someone is expressing a biased point of view toward another group of people
- you summarize why the biased comments are inaccurate
- you describe how you will respond to the person to confront bias
- you describe the specific strategies that you will use to confront bias
- you describe how these strategies might help to confront bias and diffuse the situation



#### **Knowledge and skills you will learn along the way:**

*(Learning Objectives)*

- a. Assess how age, race, ethnicity, gender, and other aspects of diversity impact perceptions of self and others
- b. Compare two or more points of view and the reasons behind them
- c. Clarify particular points of disagreement and agreement
- d. Identify appropriate intervention guidelines
- e. Identify techniques for reducing conflict within a diverse population
- f. Define key words: stereotype, prejudice, discrimination, scapegoating, bigotry, racism, anti-Semitism

## 2 *Conflict Resolution and Diversity [Hate Comes Home] [U3C7L2]*



### **Learning Activities:**

*These learning activities are designed to help you learn the target skills and knowledge for this lesson. Your instructor may assign additional or alternative learning activities.*

- \_\_\_\_ 1. VIEW the video introduction to Hate Comes Home®. CREATE a Circle Map to describe the point of view of each of the main characters [Work as a class]
- \_\_\_\_ 2. [SELF-PACED OPTION] COMPLETE Exercise 1: Conflict Scenario. CREATE a Circle Map to describe the point of view of each of the characters in the scenario.
- \_\_\_\_ 3. PARTICIPATE in a discussion about Conflict Resolution and Diversity. LEARN MORE OR REVIEW by reading Section 2: Conflict Resolution and Diversity in Chapter 7 of your text. ANSWER the review questions at the end of the section. [Work with a partner]
- \_\_\_\_ 4. [SELF-PACED OPTION] Read Section 2: Conflict Resolution and Diversity in Chapter 7 of your text. ANSWER the review questions at the end of the section.
- \_\_\_\_ 5. WORK THROUGH two or more student scenarios from the Hate Comes Home® CD-ROM. DISCUSS the consequences of decisions made by each character. [Work in teams of 3-6 cadets]
- \_\_\_\_ 6. [SELF-PACED OPTION] COMPLETE Exercise 2: Confronting Bias
- \_\_\_\_ 7. OBTAIN the Conflict Resolution and Diversity Assessment Task from your instructor and begin working on your assessment. [Work independently]
- \_\_\_\_ 8. [SELF-PACED OPTION] COMPLETE Learning Activity 7 independently.



### **Assessment Activities:**

*These assessment activities will enable you to show that you have learned the target skills and knowledge for this lesson. Your instructor may assign additional or alternative assessment activities.*

- \_\_\_\_ 1. COMPLETE the Conflict Resolution and Diversity Assessment Task. SELF-ASSESS your work using the scoring guide. SUBMIT your work to your instructor for feedback and a grade. PLACE your completed assessment task in your Cadet Portfolio.
- \_\_\_\_ 2. SELF-PACED OPTION: Same as above.